

# Ease : weekly report number **seven**

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## 1 What I have done

Week 5, I was traveling around and week 6 I got very little time to work due to visiting and such, so I decided to sum it all in that seventh weekly report, my apologies for the lack of work.

- We're still very late for Ease 0.1, I guess this is because of life business on both sides and because we're new to releasing. Anyway I packacked Ease for Debian, the last standing point is a “missing dependance information” about clutter-gst-1.0, it should be ready very soon ;
- Fixed “distcheck” once more, someday I'll master Autotools... ;
- Added some error-handling to my Flickr fetcher, when you're offline, when the request fails, etc... ;
- Added a focus feature on the player : click a point, and the whole screen shades gracefully except for the area where you clicked. An ugly rectangle at the moment, but it's still cool ;
- Nate ported the editor window to GtkBuilder, I'm doing the same for the welcome window, but have a few issues.
- Bug fixes.

## 2 What's next

- Finally release that Ease 0.1 ;
- Write a mail to the GNOME UX team (the usability list) about the presentation tips : what's the best design to inform the presenter about remaining time/slides, time elapsed, etc... ;
- If they're not too busy, also ask for a global review of the app ;
- Move all UI to GtkBuilder ;

- Some more plugin infrastructure ;
- YUM packages ;
- Some more unittests ;
- Drawing with COGL.

### **3 Timeline**

I'm late on my personal expectations, but regarding my proposal, I'm pretty much on time. I still want to speed up a lot, and hopefully that should be easier now that I stopped traveling and moving around.

### **4 Issues/Other news**

- Still looking for a cheap ticket to Amsterdam.

See you next week.